

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings of claims in the application:

Listing of Claims:

1. (Currently amended) A handwriting recognition software product ~~program for providing instructions to one or more processors to execute processes on an embedded device configured for establishing a network connection with at least one other computing device~~, comprising:

a computer-readable storage medium having code embodied therein for providing instructions to one or more processors for executing processes on an embedded device which is configured for establishing a network connection to one other computing device, the code comprising:

(a) code for an encoding module for encoding character strokes input into an input device as integer values; [[and]]

(b) code for a character recognition module for recognizing characters from the integer values[.]; and

(c) wherein the integer values are selected from a group of at least four integers, the at least four integers include an integer value corresponding to a closed stroke.

2. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the encoding module is configured to encode characters as a series of at least one directional movement performed on the input device.

3. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the character recognition module is configured to recognize termination of a stroke near a beginning point for recognizing closed characters.

4. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the character recognition module is configured to recognize pen up-down events for encoding multiple stroke characters.

5. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein ~~each character stroke is recognized as an integer selected from a group of integers consisting of at least four integers~~ the at least four integers is at least five integers.

6. (Currently amended) The handwriting recognition software product ~~program~~ of claim 5, wherein the at least ~~[[four]]~~five integers at least include integers corresponding to four movement directions on the input device.

7-8. (Canceled)

9. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein each character stroke is recognized as an integer which is represented by less than four bits of information.

10. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the character recognition module is configured to recognize a minimum distance between position samples as an instance of a new sample.

11. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the character recognition module is configured to recognize an end distance between a beginning and an ending of a stroke.

12. (Currently amended) The handwriting recognition software product ~~program~~ of claim 11, wherein the character recognition module is configured to recognize a closed character when the end distance is less than a maximum distance.

13. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein the character recognition module is configured to recognize multi-stroke characters.

14. (Currently amended) The handwriting recognition software product ~~program~~ of claim 13, wherein a multi-stroke character is recognized when a time between pen-up and pen-down is less than a threshold time, and to recognize that a character is complete when the time between pen-up and pen-down exceeds the threshold time.

15. (Currently amended) The handwriting recognition software product ~~program~~ of claim 13, wherein a multi-stroke character is recognized when the character recognition module fails to recognize a single stroke as a character.

16. (Currently amended) The handwriting recognition software product ~~program~~ of claim 15, wherein when a time between pen-up and pen-down exceeds a threshold time and a character is not yet recognized, the character recognition module is configured to reset and restart.

17. (Currently amended) The handwriting recognition software product ~~program~~ of claim 1, wherein a plurality of spatial areas are defined on the input device, and the character recognition module recognizes that a character inputted in a spatial area is complete when a pen-down event occurs in a different ~~box~~ spatial area. ~~from the one wherein a character~~
~~was just being input.~~

18. (Currently amended) A handwriting recognition software product ~~program~~ for providing instructions to one or more processors to execute processes on an embedded device configured for establishing a network connection with at least one other computing device, comprising:

a computer-readable storage medium having code embodied therein for providing instructions to one or more processors for executing processes on an embedded device which is

configured for establishing a network connection to one other computing device, the code comprising:

(a) code for an encoding module for encoding character strokes input into an input device[[;]] as integer values selected from a group of at least five integers, the at least five integers include an integer value corresponding to a closed stroke and four integer values corresponding to four movement directions on the input device; and

(b) code for a character recognition module for recognizing characters corresponding to the input character strokes, and

(c) wherein a plurality of spatial areas are defined on the input device, and

(d) wherein the character recognition module recognizes that a character is complete when a pen-down event occurs in a different box from the one wherein a character was just being input.

19. (Currently amended) A method for recognizing handwriting on an input device of an embedded device configured for establishing a network connection with at least one other computing device, comprising the steps of:

(a) encoding character strokes input into an input device as integer values; and

(b) recognizing characters from the integer values;

(c) wherein the integer values are selected from a group of at least four integers, the at least four integers include an integer value corresponding to a closed stroke.

20. (Original) The method of claim 19, wherein the encoding step includes encoding characters as a series of at least one directional movement performed on the input device.

21. (Original) The method of claim 19, wherein the recognizing step includes recognizing termination of a stroke near a beginning point for recognizing closed characters.

22. (Original) The method of claim 19, wherein recognizing step includes recognizing pen up-down events for encoding multiple stroke characters.

23. (Currently amended) The method of claim 19, wherein the at least four integers is at least five integers. ~~each character stroke is recognized as an integer selected from a group of integers consisting of at least four integers.~~

24. (Currently amended) The method of claim 23, wherein the at least five ~~[[four]]~~ integers at least include integers corresponding to four movement directions on the input device.

25-26. (Canceled)

27. (Original) The method of claim 19, wherein each character stroke is recognized as an integer which is represented by less than four bits of information.

28. (Original) The method of claim 19, wherein the recognizing step includes recognizing a minimum distance between position samples as an instance of a new sample.

29. (Original) The method of claim 19, wherein the recognizing step includes recognizing an end distance between a beginning and an ending of a stroke.

30. (Original) The method of claim 29, wherein the recognizing step includes recognizing a closed character when the end distance is less than a maximum distance.

31. (Original) The method of claim 19, wherein the recognizing step includes recognizing multi-stroke characters.

32. (Original) The method of claim 31, wherein a multi-stroke character is recognized when a time between pen-up and pen-down is less than a threshold time, and to recognize that a character is complete when the time between pen-up and pen-down exceeds the threshold time.

33. (Original) The method of claim 31, wherein a multi-stroke character is recognized when the character recognition module fails to recognize a single stroke as a character.

34. (Original) The method of claim 33, wherein when a time between pen-up and pen-down exceeds a threshold time and a character is not yet recognized, the character recognition module is configured to reset and restart.

35. (Original) The method of claim 19, wherein a plurality of spatial areas are defined on the input device, and the recognizing step includes recognizing that a character is complete when a pen-down event occurs in a different box from the one wherein a character was just being input.

36. (Currently amended) A method for recognizing handwriting on an input device of an embedded device configured for establishing a network connection with at least one other computing device, comprising the steps of:

(a) encoding character strokes input into an input device~~[[; and]]~~, as integer values selected from a group of at least five integers, the at least five integers include an integer value corresponding to a closed stroke and four integer values corresponding to four movement directions on the input device; and

(b) recognizing characters corresponding to the integer values, ~~input-character strokes, and~~

(c) wherein a plurality of spatial areas are defined on the input device, and

(d) wherein the recognizing step includes recognizing that a character is complete when a pen-down event occurs in a different box from the one wherein a character was just being input.